

IOT BASED HOME AUTOMATION AND SECURITY SYSTEM

FARSEENA .P¹, ASNA BANU .K¹, ASMA CK¹, FATHIMA ANJALA¹, BUSHRA E¹, SHIHABUL HAQ .M²

¹BSc Computer Science Students, KAHM Unity Women's College Manjeri , Malappuram District, Kerala , State, India

²Assistant Professor, PG Department of Computer Science , KAHM Unity Women's College Manjeri , Malappuram District, Kerala State, India

Corresponding author: shihabulhaq2010@hotmail.com

ABSTRACT

Home Automation industry is growing rapidly, this is fulfilled by the need to provide supporting systems for the elderly and the disabled, especially those who live alone. Coupled with this, the world population is confirmed to be getting older. Home automation systems must comply with the household standards and convenience of usage. Home automation is one of the major growing industries that can change the way people live. Some of these home automation systems target those seeking luxury and sophisticated home automation platforms; others target those with special needs like the elderly and the disabled. Typical wireless home automation system allows one to control household appliances from a centralized control unit which is wireless. These appliances usually have to be specially designed to be compatible with each other and with the control unit for most commercially available home automation systems. The developed system can be integrated as a single portable unit and allows one to wirelessly control lights, fans, air conditioners, television sets, security cameras, electronic doors, computer systems, audio/visual equipment's etc. and turn ON or OFF any appliance that is plugged into a wall outlet, get the status of different sensors and take decision accordingly. The system is portable and constructed in a way that is easy to install, configure, run, and maintain. The perfect user interface still does not exist at present and to build a good interface requires knowledge of both sociology and technology fields. The problem lies with

the situation of the elderly or disabled people, who cannot usually help themselves to move around, and might require external assistance. People who live alone might also need a helping hand at home. Therefore An android app controlled home automation system is designed, so that the users can perform certain tasks by just the use of their phones. Having a phone as a remote will make the system more user-friendly and portable.

Keywords: Home Automation, Smart Home, Wireless Home Automation.



INTRODUCTION

This project presents the overall design of Home Automation System with low cost and wireless system. It specifically focuses on the development of an IOT based home automation system that is able to control various components via internet or be automatically programmed to operate from ambient conditions. A smart-house developed on the basis of the Internet of Things (IoT) can save more energy, where IoT is a network system consisting of electronic devices, software, sensors and networks that connect all concerned network entities together to make the system more valuable and able to provide many more services to users. Managing all of your home devices from one place, the convenience factor here is enormous. Being able to keep all of the technology in your home connected through one interface is a massive step forward for technology and home management. Also When you incorporate security and surveillance features in your smart home network, your home is protected and safe This IoT project focuses on building a smart wireless home security system which sends alerts to the owner by using Internet in case of any trespass and turn on the lights automatically after a specific time. Besides, the

same can also be utilized for home automation by making use of the same set of sensors. The leverage obtained by preferring this system over the similar kinds of existing systems is that the alerts and the status sent by the wifi connected microcontroller managed system can be received by the user on his phone from any distance irrespective of whether his mobile phone is connected to the internet.

METHODOLOGY

In this proposed system we are including security and device control together which is not common in home automation system in today's market. Also we introduce wireless control of home appliances and monitoring status of those appliances. A list of familiar persons are added along with their contact and other details which notifies us on android phone when they are detected in the camera. The equipment are switched on automatically at specific time(night) if an unknown person is detected. The appliances in the above mentioned environment can be controlled in intra-network, so range issues are solved. The system can be implemented in homes, small offices and malls as well. With a strong existing possibility of adding and integrating more features and appliances to the system, the designed system is highly extensible in nature

AGILE methodology is a practise that promotes continuous iteration of development and testing throughout the software development lifecycle of the project .Both development and testing activities are concurrent unlike the waterfall model.The agile software development emphasizes on four core values.

REQUIREMENT SPECIFICATION

EXISTING SYSTEM

The existing infra-red (IR) or Blue-tooth remote controls present in the market are in general appliance specific and the same cannot be used interchangeably. Electrical appliances connected through Bluetooth making use of Blue-tooth enabled smart phones cannot be managed from a distant location. Thus functions such as being able to turn on an air-conditioner while returning home cannot be done with such systems

PROPOSED SYSTEM

In the proposed system we are including security and device control together which is not common in home automation system in today's market. Also we introduce wireless control of home appliances and monitoring status of those appliances. A list of familiar persons are added along with their contact and

other details which notifies us on android phone when they are detected in the camera. The equipment are switched on automatically at specific time(night) if an unknown person is detected. The appliances in the above mentioned environment can be controlled in intra-network, so range issues are solved. The system can be implemented in homes, small offices and malls as well. With a strong existing possibility of adding and integrating more features and appliances to the system, the designed system is highly extensible in nature

SYSTEM REQUIREMENT SPECIFICATION

The following requirements are only the minimal requirements to run this utility more successfully and efficiently, there should sufficient memory and software tools for efficient processing.

HARDWARE REQUIREMENTS:

- Processor : 64 bit
- RAM : Min 3 GB
- Hard Disk : 320 GB
- Embedded device : Integrated with Microcontroller Aduino Uno
- Web cam

SOFTWARE REQUIREMENTS:

- Operating system : Windows 7 or above, Android
- Technology Used : Python , Embedded , android(application)
- Languages Used : Python ,C program, java
- IDE : PyCharm / Android Studio
- Framework : Flask
- Database : MySQL

SYSTEM IMPLEMENTATION

The implementation phase of a project covers the period from the acceptance of the tested design to its satisfactory operations, supported by the appropriated user and the operation

manual. It is major operation across the whole organization structure and requires the great deal of planning. Planning of implementation must begin from initial conception of the project. It require a thorough knowledge of the new system, its personal need, hardware and software requirements, file and procedure conversion activities and of the current system where interface with the new, the change to it, the job that will be superseded, etc. Only the analyst responsible for creation the new system will possess this knowledge. The new system analyst can plan, schedule and coordinate, but has no executive power. Planning must cover the following aspects:

- Organization of implementation.
- Control of resources.
- Motivation of the users.
- Training and production manuals.
- Change over.

CONCLUSION

It is evident from this project work that an individual control home automation system can be cheaply made from low-cost locally available components and can be used to control multifarious home appliances ranging from the security lamps, the television to the air conditioning system and even the entire house lighting system. And better still, the components required are so small and few that they can be packaged into a small inconspicuous container. Looking at the current situation we can build cross platform system that can be deployed on various platforms like iOS, Windows. Limitation to control only several devices can be removed by extending automation of all other home appliances. This project is beneficial for elderly people who struggle to get up themselves and those who moves far from home for various reasons. This system provides security surveillance along with device control. Scope of this project can be expanded to many areas by not restricting to only home, but to small offices and other institutions

REFERENCE

1.Sudha Kousalya, G Reddi, Priya Vasanthi, B Venkatesh, IOT Based Smart Security and Smart Home Automation presented at International Journal of Engineering Research & Technology 04, April-2018

2.K Eswari, DeviK Shravani, M Kalyani, Mr. Abbas Hussain, Mrs. N Gayathri “Real-Time Implementation of Light and Fan Automation using Arduino”

presented at International Journal for Research in Applied Science & Engineering Technology (IJRASET), 06, June-2020

3.Bouزيد Mohamed Amine , Chaib Fatima Zohra , Hamani Ilyes , Aid Lahcen, Allaoui Tayeb, “SMART HOME AUTOMATION SYSTEM.” Presented at

International Journal of Robotics and Automation (IJRA) ,4 | Dec. 2018

4 .Ayush Gajjar, Deepak Mishra, Shubham Ingale, Aniket Kore, “SMART HOME SYSTEM.” Presented at International Research Journal of Engineering and

Technology (IRJET) , 01 | Jan 2019

WEBSITES:-

1. <http://www.w3schools.com>

2. <http://www.stackoverflow.com>

3. <http://www.sololearn.com>

SECURE CLOUD DATA DEDUPLICATION WITH EFFICIENT RE- ENCRYPTION

FATHIMA LIBA P¹, JAHANA THASNIM CK¹, FATHIMA JUBIN PK¹, HANEENA T¹,
¹, Mr. SHIHABUL HAQ. M²

¹BSC. Computer Science, KAHM Unity Women's College, Manjeri, Malappuram, Kerala,
India

² Assistant Professor, Department Of Computer Science, KAHM Unity Women's College
Manjeri, Malappuram, Kerala, India

Corresponding author: shihabulhaq2010@hotmail.com

ABSTRACT

Data deduplication technique has been widely adopted by commercial cloud storage providers, which is both important and necessary in coping with the explosive growth of data. To further protect the security of users sensitive data in the outsourced storage mode, many secure data deduplication scheme have been designed and applied in various schemes. Among these schemes, secure and efficient re-encryption for encrypted data deduplication is the best technique.

INTRODUCTION

After the emergence of the cloud architecture, many companies migrate their data from conventional storage i.e., on bare metal to the cloud storage. Since then huge amount of data was stored on cloud servers, which later resulted in redundancy of huge amount of data. Hence in this cloud world, many data de-duplication techniques has been widely used. Not only the redundancy but also made data more secure and privacy of the existing data were also increased. Some techniques got limitations and some have their own advantages based on the requirements. Some of the attributes like data privacy, tag regularity and interruption to brute force attacks. To make data reduplication technique more efficient based on the requirements. This paper will discuss schemes that brace user-defined access control, by allowing the service provider to get information of the information owners. Thus our scheme eliminates redundancy of the data without breaching the privacy and security of clients that depends on service providers. Our latest deduplication scheme after performing various algorithms resulted in conclusion and producing more efficient data confidentiality and tag consistency. This paper has discussion on various techniques and their drawbacks for the effectiveness of the reduplication.

METHODOLOGY

AGILE methodology is a practice that promoted continuous iteration of development and testing throughout the software development lifecycle of the project. Both development and testing activities are concurrent unlike the Waterfall model. Agile software development emphasizes in four values.

SYSTEM ANALYSIS

System analysis is a general term that refers to an orderly, structured process for identify and solving a problem. The system analysis process is calling the life cycle methodology, since it relates to four significant phases in the life cycle of all business information system: study, design, development and operation. The definition of system analysis includes not only the process but also the process of putting together to form a new system. A system analyst is an individual who performs system analysis during any, or all, of the life cycle phases of a businessinformation system. The system analyst not analyses business information system problems, butalso synthesizes new to solve those problem or to meet other information needs.

The various techniques used in the study of the present system are:

- Observation
- Interviews
- Site visits
- Discussion

EXISTING SYSTEM

A number of deduplication systems have been proposed based on various reduplication strategiessuch as client-side or server-side reduplications, file-level or block-level reduplications. Bellaire et al formalized this primitive as message-locked encryption, and explored its application in space efficient secure outsourced storage. There are also several implementations of convergent implementations of different convergent encryption variants for secure deduplication. Li addressed the key-management issue in block-level deduplication by distributing these keys across multiple servers after encrypting the files. Showed how to protect data confidentiality by transforming the predictable message into a unpredictable message. Data reliability is actually a very critical issue in a deduplication storage system because there is only one copy for each file stored in the server shared by all the owners. Most of the previous deduplication systems have only been considered in a single-server setting.

The traditional deduplication methods cannot be directly extended and applied in distributed and multi-server systems.

PROPOSED SYSTEM

Our proposed constructions support both file-level and block-level deduplications. Security analysis demonstrates that the proposed deduplication systems are secure in terms of the definitions specified in the proposed security model. In more details, confidentiality, reliability and integrity can be achieved in our proposed system. Two kinds of collusion attacks are considered in our solutions. These are the collusion attack on the data and the collusion attack against servers. In particular, the data remains secure even if the adversary controls a limited number of storage servers.

SYSTEM REQUIREMENT SPECIFICATION

Requirement analysis is a software engineering task that bridges the gap between system level software designs. We have done the requirement analysis in order to understand the problem faced in our objectives. The emphasis in requirement analysis is on identifying from the system, not how the system will achieve this goal.

SYSTEM SPECIFICATION

Hardware Specification

The selection of hardware is very important in the existence and proper working of any of the software. When selecting hardware, the size and capacity requirements are also important. The hardware must suit all application developments.

Processor : i3 or above.

System Bus : 32Bit or 64Bit

RAM : 4 GB or Above

HDD : 500 GB or Above

Monitor : 14" LCD or Above

Key Board : 108

Keys Mouse : Any Type of mouse

Software specification

One of the most difficult tasks is selecting software, once the system requirement is find out then we have to determine whether a particular software package fits for those system requirements. This system summarizes the application requirement.

Operating System : Windows 10 Any 32 bit or 64 bit platform

Front End : Python

Back End : My SQL Sever

IDE :Python 3.6 or Above

:PyCharm

SYSTEM DESIGN

System design is the second phase of the system lifecycle. The detailed design of the system selected in the study phase is accomplished in the design phase. The principal activity performed during this phase includes allocation of function between computer programs equipment and manual tasks and data base design and test requirement definition. In the course of design phase, the performance specification is expanded into the design specification. The user oriented baseline prepared in study phase becomes a base line document, oriented to the needs of the programmers and other professional who will actually develop the system. A design phase report is prepared after the completion of design phase activities and the review is held with the user organization in order to determine whether or not the computer based business information system project is ready to the development phase.

INPUT DESIGN

Input design is a part of the overall system design, which requires very careful attention. Often the collection of input data is the most expensive part of the system, in terms of both the equipment used and people involved. If the data going into the system is incorrect, then the processing and out put will magnify the errors. Thus the clear objectives of input design are:

To produce a cost-effective method of input.

To achieve the highest possible level of accuracy.

To ensure that the input is acceptable to and understood by the user.

OUTPUT DESIGN

The output design is done so that the result of processing could be committed to the user and to provide a hard copy of these results and evaluations for later consultations. Effective output design will improve the clarity and performance of outputs. Output design phase of the system is concerned with the convergence of information's to the end user friendly manner. The output design should be efficient, intelligible so that system relationship with the end user is improved and there by enhancing the process of decision making. Outputs from the computer systems are required primarily to communicate the results of the processing to the users. They are also used to provide a permanent copy of these results of processing to the users. They are also used to provide a permanent copy of these results for late consultation. There are various types of output required by most systems, the main ones are:

External outputs: whose destinations outside the organization and which require special attention because they project the image of the organization, Internal outputs: whose destination is within the organization and which require careful design because they are the user's main interface with the computer. Operational outputs: whose use is purely within the computer department. Turn around outputs, to which the data will beaded before they are returned to the computer for further processing.

FRONT END

- Python
- HTML
- PyCharm

BACK END

- My SQL

SYSTEM IMPLEMENTATION

System implementation is the final stage of software development life cycle. For the successful implementation and cooperation of new systems users must be selected, educated and trained. Unless the users are not trained, the system will become complex it will become feel as a burden for them. A software implementation method is a systematically structured approach to

effectively integrate software based service or component into the workflow of an organizational structure or an individual end-user. A software implementation method is a blueprint to get users and/or organizations running with a specific software product. The method is a set of rules and views to cope up with the most common issues that occur when implementing a software product: business alignment from the organizational view and acceptance from human view. It is stated that the implementation of software consumes up to 1/3 of the budget of a Software purchase. The complexity of implementing product differs on several issues. Examples are: the number of end users that will use the product, the effects that the implementation has on changes of tasks and responsibilities for the end user, the culture and the integrity of the organization where the software is going to be used and the budget get available for acquiring the software. The implementation stage of the system being by preparing a plan for implementation of the system. According to this plan, activities are to be carried out, discussions are to be made regarding the equipment to be required, resources and additional facilities required implementing the system. The most critical stage in achieving a successful system is by giving users confidence that the system will work based on their requirements and be effective. This method also offers the greatest securities since the old system can take over if the errors are found or inability to handle certain transactions while using the new system.

The implementation involves the following formalities:

- Carefull planning
- Investigation of the system and constraints
- Design the methods to achieve the changes
- Training the staffs in the changed phase
- Evaluation of the changeover method

IMPLEMENTATION

Implementation of the system refers to the final installing of the package in its real environment , to the satisfaction of the indeed users and the operation of the system. It is the process of converting a new or revised system design to operation. It is the key stage in achieving successful new system. The process of putting the developed system in actual use is called system implementation. This includes all those activities that take place to convert from the old system to new system. It must therefore be carefully planned and controlled. Proper guidance should be imparted to the users so that he is comfortable in using the application.

CONCLUSION

We proposed the distributed de duplication systems to improve the reliability of data while achieving the confidentiality of the users outsourced data without an encryption mechanism. Four constructions were proposed to support file level de duplication. The security of tag consistency and integrity were achieved.

REFERENCE

- X. Chen, J. Li, J. Weng, J. Ma and W. Lou, "Verifiable computation over large database with incremental updates", *IEEE Trans. Comput.*, vol. 65, no. 10, pp. 3184-3195, Oct. 2016.
- H. Yuan, X. Chen, T. Jiang, X. Zhang, Z. Yan and Y. Xiang, "DedupDUM: Secure and scalable data deduplication with dynamic user management", *Inf. Sci.*, vol. 456, pp. 159-173, 2018.
- T. Jiang, X. Chen, J. Li, D. S. Wong, J. Ma and J. K. Liu, "TIMER: Secure and reliable cloud storage against data re-outsourcing", *Proc. 10th Int. Conf. Inf. Security Practice Experience*, pp. 346-358, 2014.
- J. Wang, X. Chen, J. Li, K. Kluczniak and M. Kutylowski, "TrDup: Enhancing secure data deduplication with user traceability in cloud computing", *Int. J. Web Grid Services*, vol. 13, no. 3, pp. 270-289, 2017
- J. Hur, D. Koo, Y. Shin and K. Kang, "Secure data deduplication with dynamic ownership management in cloud storage", *IEEE Trans. Knowl. Data Eng.*, vol. 28, no. 11, pp. 3113-3125, Nov. 2016.
- M. Bellare, S. Keelveedhi and T. Ristenpart, "DupLESS: Server-aided encryption for deduplicated storage", *Proc. 22nd USENIX Conf. Security*, pp. 179-194, 2013.
- Websites:
 - www.wikipedia.com
 - www.learnvisualstudio.net
 - www.google.com
 - www.codeproject.com